

TOURNAMENT CONDITIONS
\$220 No Limit Hold'em Poker Tournament
Monday @ 6.15

4, 11, 18, 25 July 2016
15, 22, 29 August 2016
5, 12, 19, 26 September 2016
10, 17, 24, 31 October 2016

(a) Tournament Structure

The tournament is limited to a maximum of **240** players, including alternates, subject to change at the discretion of the Tournament Supervisor.

The tournament shall consist of one event that may utilise up to **20** tables, dependent on business requirements, with a maximum of ten players on each table, subject to change at the discretion of the Tournament Supervisor. At the end of the first blind level all the available seats that have not been allocated will have their table stake removed, and then every player who enters the tournament prior to the end of the first break will be considered an alternate.

Any player that is considered an alternate will be seated with a full starting stack when their seat becomes available. The Tournament Supervisor will move players to facilitate the balancing and/or breaking of tables to ensure the efficient running of the tournament.

Tables will be balanced in order to maximize the number of players and to regulate approximate even numbers of players on each table as player and table numbers reduce.

The method of balancing tables will be: a player who is closest to the left of the big blind on a table with more players will fill the seat closest to the left of the big blind on a table with fewer players in order to even out player numbers.

As players are eliminated (lose all their chips) from the tournament, the Tournament Supervisor will break tables from play in order to maximize the number of players at each table.

Tables will be broken in a pre-set order, with those players being assigned to empty seats at other tables as needed to ensure reasonable balancing.

Players seated on the new table assume all responsibilities of that position and shall be dealt in immediately. The only variation to this shall be if a new player to a table takes up a position between the small blind and the button, in this case they must wait until the button has passed. The final table shall consist of up to 10 players and will be played until there is only one player remaining. That player shall be declared the overall tournament winner.

(b) Tournament Chips

Each player shall be issued with **\$6,000** in non-value tournament chips prior to the start of the tournament.

The order of wagering will be in accordance with The Star Poker Rules.

Any player removing tournament chips from the table will be disqualified from the tournament and excluded from any further tournaments at The Star.

(c) Allocation of Wagering Areas

Allocation of wagering/seat positions will be done by a manual or electronic system prior to the commencement of each tournament. In the case of a draw, numbered cards corresponding to the table seat positions will be drawn prior to the commencement of the tournament. The Tournament Supervisor will select a player and draw a numbered card. The selected player will be allocated the table seat position drawn.

A player who has not taken their seat by the commencement of the second break will be disqualified and their remaining chips will be removed from play.

(d) Wagers

The game shall commence as a **\$25/\$50** blind.

There is no maximum limit to the size or number of raises permitted in each round of play. The minimum raise must not be lower than the table minimum and must not be less than any previous bet or raise in the betting round, except where a player goes all-in.

Blinds levels will be in increments of **20 minutes**. The Tournament Supervisor shall increase the blinds at their discretion, providing all players are advised prior to the round of play in which the blinds are to be increased and no wagers have been placed or cards dealt prior to the announcement. Any increase to the blinds will follow the order, as set out below, though may not necessarily progress to the maximum.

LEVEL	SMALL BLIND	BIG BLIND
1	25	50
2	50	100
3	75	150
4	100	200
5	150	300
6	200	400
20 Minute Break		
7	300	600
8	400	800
9	500	1,000
10	600	1,200
11	800	1,600
12	1,000	2,000
10 Minute Break		
13	1,500	3,000
14	2,000	4,000
15	3,000	6,000
16	4,000	8,000
17	5,000	10,000
18	6,000	12,000
10 Minute Break		
19	8,000	16,000
20	10,000	20,000
21	15,000	30,000
22	20,000	40,000
23	30,000	60,000
24	40,000	80,000
10 Minute Break		
25	50,000	100,000

Blinds will double in value until the conclusion of the tournament.

(e) Time Restriction

The Tournament Supervisor may impose a time restriction on any player deemed to be taking too long to make a decision.

On being advised by the Tournament Supervisor that the time limit is being imposed the player shall then be given 40 seconds to make and act on their decision. A player who fails to make a decision within the 40-second time limit will be required to fold their hand.

(f) Entry and Buy-in

Cost of participating in the tournament is **\$220**, comprising a buy-in of **\$200** and an entry fee of **\$20**, payable to the Casino operator (together, **Fees**).

A player that has been eliminated from the tournament before the end of the first break, who wishes to re-enter the tournament will be required to pay the full \$220 buy-in and entry fee once more. At the first break a player that has less than the starting stack they may choose to forfeit their remaining chips, pay the full buy-in and receive a full starting stack. A player may only Re-Enter 1 additional time. Players may buy-in to the tournament up until the end of the first break. There will be no re-buys or add-ons permitted.

Unless the tournament is cancelled, entry fees and buy-ins will not be refunded less than 5 days before the commencement of the tournament, or at the discretion of the Tournament Supervisor.

(g) Eligibility for Entry

Only persons entitled to enter the casino and gamble, that are Absolute Rewards cardholders or Sovereign Room members are eligible to enter the tournament. The Tournament Supervisor may, at their discretion, permit entry to the tournament for non-members. Entries are non-transferable.

(h) Prizes

Prize money will be paid in full by cheque by the casino operator at the cage following the conclusion of the tournament. The prize pool for the maximum **240** entries will be guaranteed in value as per the following table.*

Number of Players	240
1 ST PRIZE	\$10,320
2 ND PRIZE	\$7,200
3 RD PRIZE	\$5,280
4 TH PRIZE	\$4,080
5 TH PRIZE	\$2,880
6 TH PRIZE	\$2,400
7 TH PRIZE	\$1,920
8 TH PRIZE	\$1,440
9 TH PRIZE	\$1,200
10 TH PRIZE	\$1,080
11 TH – 12 TH PRIZE	\$960
13 TH – 15 TH PRIZE	\$840
16 TH – 18 TH PRIZE	\$720
19 TH – 24 TH PRIZE	\$600
TOTAL VALUE	\$48,000

Should the number of entries total less than 240 the total value of the prize pool will be the buy-in multiplied by the number of players. In these circumstances, the cash component of the prize pool will be broken down and paid in accordance with the Cash Payout Breakdown*.

The prize pool amounts may be rounded up or down at the discretion of the Tournament Supervisor.

Should the entries for the tournament total less than 20, The Star reserves the right to cancel the tournament in accordance with Poker Rule 27.3.4.

Tournament Conditions may be altered or amended including prize pool without notice at the discretion of the Tournament Supervisor in accordance with clause 10.

A disqualified player will not be entitled to any refund of any buy-in or fees paid (As per Poker Rule 27.8.4) and will not be eligible for any part of the prize pool. The casino operator may refuse any application.

Cash Payout Breakdown*

	21-30	31-40	41-50	51-60	61-80	81-100	101-120	121-150	151-180	181-240		
1st	50%	45%	40%	37%	32.5%	30%	27.5%	25%	23%	21.5%		
2nd	30%	30%	27%	25%	21%	20%	19%	17%	16%	15%		
3rd	20%	15%	15%	15%	15%	14.5%	14%	13%	12%	11%		
4th		10%	10%	10%	10%	9.5%	9.5%	9.5%	9%	8.5%		
5th			8%	7.5%	7.5%	7%	7%	6.5%	6.5%	6%		
6th				5.5%	5.5%	5.25%	5.25%	5.25%	5%	5%		
7th					4.5%	4.5%	4.25%	4.25%	4.25%	4%		
8th						4%	3.75%	3.5%	3.23%	3%		
9th							3%	3%	2.75%	2.5%		
10th								2.5%	2.5%	2.25%		
									11th – 12th	2.25%		
										13th – 15th		
											16th – 18th	
												19th – 24th

Player Conduct – during a round of play

1. During a round of play, players must ensure that at all times their chips are arranged so that each chip is clearly visible and its denomination clearly discernible to all players and the Promoter. In relation to the chip(s) carrying the highest denomination of a player's chips that chip must sit in the position relative to the player's other chips that is most prominent from the point of view of other players and the Promoter.
2. Players seated at a table at which a round of play has not concluded must not:
 - a) use or refer to any tool, instrument or artificial aid, including electronic devices, except their own wristwatch, and only insofar as the watch is used only for displaying the time;
 - b) obtain or seek the advice or assistance of other players, bystanders or the Promoter when making decisions about their play (i.e. "one player to a hand");
 - c) place foreign chips on the table, other than a maximum of one foreign chip that is being used as a card protector;
 - d) alter, supplement or tamper with the whole or part of any chips on any table, except pursuant to an authorised re-buy or add-on;
 - e) disclose or reveal a live or folded hand, or a hand that has not yet been tabled;
 - f) miscall a hand;
 - g) weaken or forfeit their own prospects in a round of play in order to benefit themselves or any other player (i.e. "chip dumping");
 - h) refrain from competing against any other player for the purpose of benefiting any player (ie "soft play");
 - i) advise, criticise or otherwise comment on play;
 - j) leave their seat while their action is pending;
 - k) fail to perform a compulsory ante, blind or minimum bet;
 - l) attempt to increase table stakes other than as expressly permitted in these Championship Conditions and the Rules; or
 - m) Deliberately hide or conceal chips.

Player Conduct – all times during a Tournament

3. **At all times during a Tournament, players must not carry or otherwise remove any chips from a table unless:**
 - a) **the player is following the Promoter's express instructions to take a seating position at a different table; or**
 - b) **The tournament director (i.e. not merely any representative of the Promoter) expressly authorises the player to do so.**
 - c) **Under these circumstances a chip tray (rack) must be used to transfer the chips**

Note: All chips used for play during the Tournament are the property of the Promoter.

4. At all times during a Tournament, players must not:
 - d) offer unsolicited advice to players participating in a round;
 - e) ask the dealer to reveal the cards that would have come if a player had decided to play their hand (i.e. "rabbit hunt");

- f) behave unlawfully;
- g) abuse other players or the Promoter or otherwise behave disruptively, anti-socially or in such a manner as to bring any player, the Promoter or the Tournament into disrepute;
- h) engage in collusive activity relating to the Tournament;
- i) speak any language other than English during a round of play;
- j) display anything, including advertising material or a thing forming part of their apparel, that the Promoter regards as inappropriate;
- k) without limiting paragraph (j) or the Deed, display any logo pursuant to a sponsorship arrangement that has not been notified to the Promoter; or
- l) Avoid paying a blind when moving from a broken table.

Investigations and Penalties

5. The Promoter may undertake any lawful act to investigate whether these Tournament Conditions, the Rules or any law has been contravened by any player or bystander in relation to any Tournament. For the avoidance of doubt, the Promoter may count a player's chips or read any unexposed cards.
6. It is a condition of a player's ongoing entitlement (if any) to participate in a Tournament that the player performs all their obligations contained in these Tournament Conditions. Subject to the express provisions of these Tournament Conditions and the Rules, the Promoter may remedy the absence (if any) of a player's ongoing entitlement to participate in a Tournament by imposing a range of penalties on the player, including penalties that have effect retrospectively.
7. The penalties that the Promoter may impose, pursuant to any provision of these Tournament Conditions, include immediate disqualification from the Tournament, which includes the forfeiture of all chips, Fees and prizes (or entitlements to them).
8. The Promoter may impose penalties from the following range of penalties. The penalised player's blinds, antes and / or forced bets will be forfeited for:
 - a) one round;
 - b) 2 rounds;
 - c) 3 rounds; or
 - d) 4 rounds.
 - e) 10 minutes

In each case, the forfeiture remains in effect until the button returns to the same position it was in when the penalty was imposed after the applicable number of rounds has passed.

General

9. The conduct of the Tournament will be governed by these Tournament Conditions (as amended), the current edition of the Rules and, where applicable, the laws of New South Wales. In the event of an irreconcilable inconsistency between these Tournament Conditions and the Rules, the Rules will prevail to the extent of the inconsistency.
10. In the event that there are less than 240 participants, the Promoter may amend these Tournament Conditions to enable the Tournament to proceed. Such amendments are limited to:
 - a) The number of players per table; and/or
 - b) The cash payout breakdown as set out in paragraph (h) (**prizes**).

The Promoter must take reasonable steps to notify applicants / players of material amendments.

11. Except insofar as these Tournament Conditions expressly provide otherwise, any decision that the Promoter may or must make in relation to the Tournament, including pursuant to any provision of these Tournament Conditions, will be made by the Promoter at its sole and absolute discretion in every respect (including timing) and without imposing any obligation on the Promoter to have or provide reasons for the Promoter's conduct in this regard.
12. To the extent that circumstances arise for which these Tournament Conditions or the Rules make no provision or in relation to which the relevant provisions of the Tournament Conditions or Rules are unclear, the Promoter may make a decision regarding those circumstances.
13. All decisions made by the Promoter are final and binding. No correspondence will be entered into.
14. To the maximum extent permitted by law, and without affecting any rights that cannot be excluded by law, the Promoter is not liable for any loss, damage or injury suffered or sustained (including direct or consequential loss or loss arising from negligence) arising directly or indirectly out of or in connection with the conduct of the Tournaments, including the making, substance and merits of any decision of the Promoter.
15. Subject to the Deed, by entering a Tournament, each player authorises the Promoter, subsidiary companies or a third party should be unconditional use of the player's name, address, image and likeness (including as embodied or communicated in any photograph, cinematograph film, broadcast or any other medium) for the purpose of promoting and advertising the Promoter, the Promoter's subsidiaries, the Promoter's venues or any third party, without further consideration, notice, review or consent.
16. In these Tournament Conditions:
 - a) all monetary values expressed in this document are expressed in Australian currency;

- b) words used in the singular do not exclude the plural, and vice versa; and
- c) Italicised notes do not have operative effect.
- d) "**The Promoter**" of the Tournament is The Star Pty Ltd ABN 25 060 510 410 of 80 Pymont Street, Pymont NSW 2009