

Terms and conditions apply. For further information on rules, terms and conditions visit The Star Mahjong Room Desk on-property or visit: [mahjongaustralia.com.au](http://mahjongaustralia.com.au) for game rules.

#### **Membership**

1. To enter the Mahjong Tournament, you must be aged 18 years or over and a member of The Star Club. Visit The Star Club desk to sign up for free.
2. The Mahjong Tournament is free to enter. To register for the game, please present yourself at The Star Mahjong Room Desk during registration time. No other forms of registration (e.g. telephone) are accepted.
3. A limit of one Mahjong membership per person applies.
4. A Mahjong membership card is issued for your personal use only and is non-transferable.
5. Mahjong Australia reserves the right to charge a fee for replacement membership cards.

#### **Registration**

6. Registration opens one hour before and closes 10 minutes before each game.
7. Please arrive at least 10 minutes prior to the start of the game to be seated. When the game begins, players who are not seated at their designated tables may be penalized.
8. Players are required to play in a match to its completion once registered. If you abandon a match before it is finished, you may be banned from further participation.
9. Cancellation of registration can be made not less than 10 minutes prior to the start of the game.
10. Penalty applies for players who are late for the game. Your seat may also be reallocated to other players, in which case you will not be able to enter the match.
11. The minimum number of players on each table is 3 and the maximum is 4.
12. Seating allocations are randomly generated. Players are not permitted to choose their own table or who they are playing with.
13. The Tournament Supervisor may move players to facilitate the balancing of tables at any time, to ensure the efficient running of the Tournament. Players must follow instructions when being seated.
14. Friends and families are not allowed to sit on the same table. Violations may result in disqualification.

#### **Prizes**

15. It is your own responsibility to check your scores and position immediately after each game.
16. Please present yourself with membership card to the Mahjong Desk to collect the prize if your name has been called.
17. If a prize winner does not present themselves at the time when their name is called, the player with the next highest score will be called, until a winner is found.
18. If two or more winners happen to have the same score, winners will be ranked according to their highest single winning hand in the game. (If this cannot be accomplished, rankings may also be determined by dice roll.)
19. A disqualified player will not be eligible for any part of the prize pool.
20. Prizes shall be collected immediately after each match. The Star is not obligated to hold a prize for later collection.
21. All results shall stand once the prizes have been distributed.

#### **Player Conduct**

22. During a round of play, players must ensure that at all times their Mahjong tiles remain on the table and are clearly visible to all players.

23. Before leaving the table, players must ensure that all tiles are arranged neatly in their original positions for verification.
24. Players seated at a table for which a round of play has not concluded must not:
  - 24.1 Communicate with other players or spectators in any manner except when calling Chow/Chi, Pong, Kong or Win;
  - 24.2 Disclose or reveal a live hand;
  - 24.3 Use or refer to any tool, instrument or artificial aid, including electronic devices, except their own wristwatch and only insofar as the watch is used only for displaying the time;
  - 24.4 Place foreign objects on the table;
  - 24.5 Disrespect other players or staff; or otherwise behave disruptively, anti-socially or in such a manner as to bring any player or the Tournament into disrepute;
  - 24.6 Attempt to influence; offer or seek advice of other players when making decisions about their play;
  - 24.7 Advise, criticise or otherwise comment on play;
  - 24.8 Weaken their own prospects or refrain from competing against any other player in a round of play in order to benefit themselves or any other player;
  - 24.9 Leave their seat while their action is pending;
  - 24.10 Deliberately hide Mahjong tiles.
  - 24.11 Carry or remove any Mahjong tiles or dice from a table;
  - 24.12 Behave unlawfully;
  - 24.13 Engage in collusive activity relating to the Tournament;
25. Any dispute or complaint concerning the game shall be referred for decision in the first instance to a Tournament Supervisor. Players must not settle disputes amongst themselves.
26. In any dispute arising from the play of the game, the decision of the Tournament Supervisor is final.

#### **Penalties**

27. During the game, players are not allowed to communicate in any manner except when calling Chow/Chi, Pong, Kong or Win. Violations should be immediately reported to staff. Verbal warning will be given for the first offence, and 30 points will be deducted for the second offence. The player may be disqualified for subsequent offences.
28. Late penalty: in addition to the normal scoring of all missed games, 30 points will be deducted for each missed game. Your seat may also be reallocated to other players, in which case you will not be able to enter the match.
29. During the game, if a player wins from another player's discard, both players are required to show their tiles to staff for verification. If a player refuses to show their tiles, verbal warning will be given for the first offence, and 30 points will be deducted for the second offence. The player may be disqualified for subsequent offences.
30. The Tournament Supervisor may impose a time restriction on any player deemed to be taking too long to make a decision.
31. A Tournament Supervisor may invalidate the outcome of a game if any fraudulent act is perpetrated by any person that, in the opinion of the Tournament Supervisor, affects the outcome of the game.
32. A Tournament Supervisor may impose additional penalties, include immediate disqualification from the Tournament, which includes the forfeiture of all game points, fees and prizes (or entitlements to them), for any violation of these rules.
33. Collusion with other players or any other form of cheating, or acting in any manner that is detrimental to the integrity of the game, is strictly prohibited. Where a Tournament Supervisor is

satisfied that a person has contravened any provision of this rule, they may declare that any game points made by the person are void; or direct that the person shall be excluded from further participation in the game and may set a time period for that exclusion.

**General**

34. By registering for the tournament, each player agrees to obey all the rules, terms and conditions. Rules of the game are available on request, or on Mahjong Australia's website: [mahjongaustralia.com.au](http://mahjongaustralia.com.au).
35. The tournament rules and conditions (including prize pool) may be altered or amended by The Star or Mahjong Australia at any time. If we do this, we will give members prior notice, including by making updated information available at The Star Mahjong Room and on Mahjong Australia's website ([mahjongaustralia.com.au](http://mahjongaustralia.com.au)). It is the member's responsibility to ensure that they keep up to date with the rules and conditions.
36. By entering a tournament, each player authorizes The Star and Mahjong Australia, subsidiary companies or third parties the unconditional use of the player's name, address, image and likeness (including as embodied or communicated in any photograph, cinematograph film, broadcast or any other medium) for the purpose of promoting and advertising the tournament, without further consideration, notice, review or consent.
37. To the extent that circumstances arise for which these rules, terms and conditions make no provision or in relation to which the relevant provisions of these rules, terms and conditions are unclear, a Tournament Supervisor may make a decision regarding those circumstances. All decisions made by a Tournament Supervisor are final and binding. No correspondence will be entered into.