

LUCKY DRAW BACCARAT

Lucky Draw Baccarat is a variation of Baccarat played against the dealer. The object of the game is to beat the dealer's hand by having a point count closest to 9.

The game is played using eight standard 52 card decks. All cards from 2 to 9 are counted at face value and an Ace is counted as 1. Picture cards (Jack, Queen and King) and tens are counted as zero. When adding card totals together only the right-hand digit will be counted.

FOR EXAMPLE

Ace(1) + 5 = 6 Hand total = 6

10 (0) + 3 + 6 = 19 Hand total = 9

9 + 5 = 14 Hand total = 4

HOW TO PLAY

ENTER WAGER

To begin, the player makes an Enter wager.

The dealer will deal a card to each playing area containing a wager and a card to the dealer's position. The dealer will then deal a second card to each of the wagered playing areas.

DRAW WAGER

The player may stand with their current hand or draw an additional card by making a Draw wager equal to their Enter wager.

After all players have acted on their hands, the dealer will deal a second card to the dealer's position and will only draw a third card if his/her two card point count is 4 or less. The dealer must stand with a point count of 5 points or higher.

SETTLEMENT

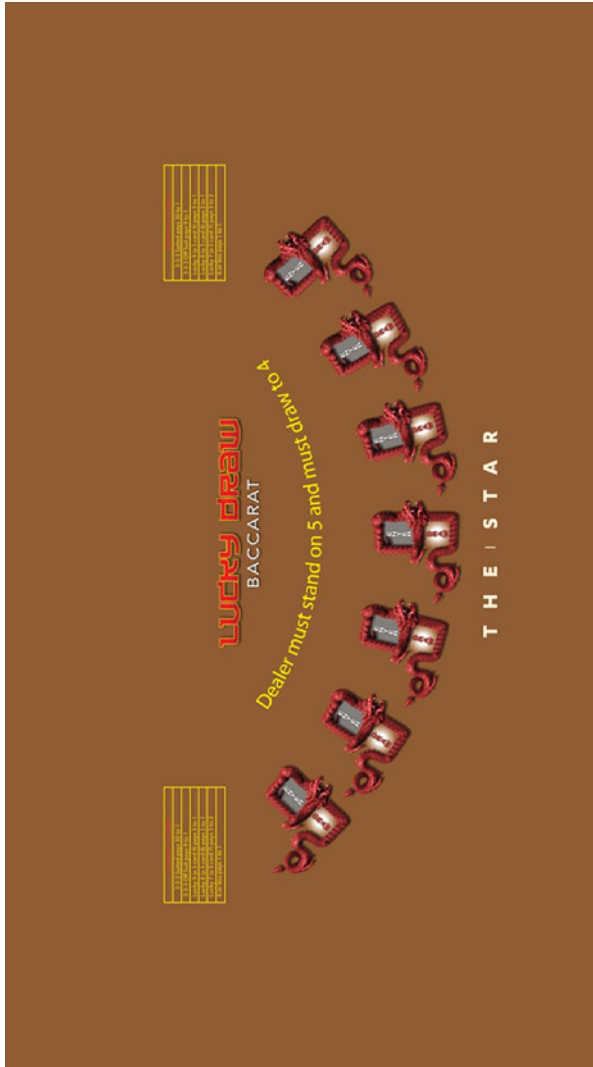
If the dealer's point count is higher than the player's point count, the player loses his Enter wager and Draw wager (if made).

If the dealer's point count is equal to the player's point count, the player's hand and the dealer's hand will be declared a tie. Enter wager and Draw wagers (if made), will neither win nor lose.

If the player's point count is higher than the dealer's point count, the player's hand wins and is paid 1 to 1 to their Enter wager and the Draw wager (if made) is paid according to the following Pay Table.

DRAW WAGER WIN PAY TABLE

3-3-3 Suited	30 to 1
3-3-3 Off Suit	9 to 1
A 3 card total of 9	3 to 1
A 3 card total of 8	2 to 1
A 3 card total of 7	3 to 2
Total of 6 or less	1 to 1



GAME GUIDE

LUCKY DRAW BACCARAT

See table gaming staff for further information on how to play.

T H E | S T A R